Spiking Neural P systems Theory, Applications and Implementations

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Spiking Neural P systems

Introduced by M. Ionescu, Gh. Pãun and T. Yokomori at 2006¹

- $\star\,$ A class of distributed and parallel neural-like computational models.
- A synthesis of two research areas: Membrane Computing and Spiking Neural Network.
- \star The time is used as a means to encode information.
- Successful computation: the output neuron spikes <u>exactly</u> twice during the computation.
- * Output of a successful computation: the number of time steps elapsed between the two spikes of the output neuron.

¹ M. Ionescu, Gh. Päun, T. Yokomori. Spiking Neural P systems. *Fundamenta Informaticae*, June 2006, 71 (2): 279-308

Spiking Neural P systems

The monograph is structured into three parts:

- ★ I: Theoretical Aspects.
 - Computational Power.
 - Computational Complexity.
- * II: Real–World Applications.
 - Fault diagnosis.
 - Medical Image processing.
 - Information Fusion.
 - Cryptography.
 - Cibersecurity.
 - Mobile robot control.
- * III: Implementations.
 - Sofware simulations.
 - Hardware simulations FPGAs and GPUs.





